

RÉSUMÉ OF STEVEN W. SCHELTER

:: Los Angeles :: steve@schelterstudios.com ::

:: JOB OBJECTIVES ::

Senior Front-End Developer / Software Architect
Roles that utilize Flash (AS 2.0 / AS 3.0) and Flex 2 environments

:: SKILLS ::

Very Proficient

Adobe Flex +4 years
Adobe Flash +6 years
Actionscript 3.0 +4 years
Actionscript 2.0 +5 years
Actionscript 1.0..... +3 years
HTML.....+10 years
XML +5 years
UML.....+4 years

Experienced

Macromedia Director..... 3 years
Open Laszlo..... >1 year
Perl..... 3 years
MySQL..... 6 years

Proficient

Adobe Photoshop.....+10 years
Adobe Dreamweaver.....+7 years
3D Studio Max..... 5 years
CSS.....+7 years
REGEX.....+6 years
PHP.....+6 years
AMF.....+4 years
ANT.....+2 years
Test Driven Development.....+2 years
Database Schema.....+2 years
Objective-C / Cocoa.....1 year

Somewhat Experienced

C++..... 2 years
Java.....1 year

(Comfortable in both Mac and PC environments)

:: COMMUNITY CONTRIBUTIONS ::

Wrote articles and tutorials for Community MX (www.communitymx.com)
Actively maintaining a Flex/Flash blog (www.schelterstudios.com/blog/)
Actively contributing to the Actionscript.org forum (www.actionscript.org/forums/)

Presented for LAFO on an introduction to Flex 2 (3/14/07)
Tech Reviewed Joey Lott's AS 3.0 Cookbook (2006, O'Reilly)
Tech Reviewed Joey Lott's Programming Flex 2 book (2006, O'Reilly)

:: SAMPLE WORKS ::

I have also held significant roles in the front-end development of the following:
www.flashfactory.com (site wizard, site editor, and various other tools)
www.sonystyle.com (homepage hero that can be dynamically populated)
www.fandango.com (Flash video player)
www.clickbooq.com (Flex CMS application)
www.quicken.com ("Find Your Quicken" and "Compare Quicken" apps)
apps.facebook.com/circleup (CircleUp application for Facebook)

Other various project samples are listed here:

www.schelterstudios.com/samples.html
www.schelterstudios.com/misc/frost-final.html
www.schelterstudios.com/misc/Candle.html
www.schelterstudios.com/demo/game2/game.html
www.schelterstudios.com/demo/kca/final/index.html

:: EDUCATION ::

University (2001-2005) – Bradley University
Bachelor of Science in Multimedia in May 2005 cum laude
Minored in Computer Information Systems

High School (1997-2001) – Eisenhower High School
Participated in the UCMST (Utica Center for Math, Science, and Technology) for four years
Participated in the NHS for one year

Achievements

Earned a 5 on a 5 scale on the Calculus BC exam
Received the Dean's Scholarship for Bradley University

:: WORK EXPERIENCE ::

August 2008 to present – Flash Factory, Burbank, California: Co-owner and Flex/Flash Developer
Lead development on Flex and Flash applications
Participate in key business planning for company products and tools

December 2007 to present – Schelter Studios, Los Angeles, California: Flex/Flash Developer
Freelance and contract work on various Flash and Flex projects

August 2007 to January 2008 – CircleUp, Los Angeles, California: Flex Developer
Build and maintain front-end Flex / Laszlo CircleUp applications
Lead development on Flex implementations

February 2006 to July 2007 – Communitymx.com: Writing Partner
Write articles and tutorials on Flash / Flex technologies

December 2006 to August 2007 – Sapient, Santa Monica, California: Sr. Associate Flash Developer
Build user interfaces in Flash / Flex 2 / Actionscript 2.0 / 3.0
Provide consulting / training to other employees in development languages and OOP principles
Consultant to Sapient's clients: Fandango, Logitech, Quicken and Sonystyle

December 2006 to July 2007 – Clickbooq, Santa Monica, California: Freelance Flex Developer
Build a user interface in Flex 2

August 2006 to December 2006 – Schematic, Los Angeles, California: Flash Developer
Build user interfaces in Flash / Actionscript 2.0
Collaborated with industry leaders such as Joey Lott and Robert Reinhardt
Consultant to Schematic's clients: Motorola and Target

February 2006 to July 2006 – Adegy, Santa Monica, California: Freelance Flash Developer
Build a user interface in Flash/Actionscript 2.0

August 2005 to August 2006 – Hollywood, California: Senior Flash Developer.
Build user interfaces in Flash/Actionscript 2.0
Write XML code for interpreting incoming data
Write PHP code for communicating with Flash
Design 3D landscapes with 3D Studio
Architected core project systems